

Chairperson's responsibilities:

I. Before the fight:

- introduce themselves, jurors and teams
- announce ordering of stages and roles of teams in particular stages
- ask teams to check PC – beamer video connection

II. During the fight:

1. In the beginning of a stage:

- announce roles of teams (Rep., Opp., Rev., Obs.)
- check if the challenged problem is eligible
- remind team members taking stage to write their name on the board

2. During the stage:

- strictly keep time limits (including for jury questions)
- announce beginning and end of each phase of stage according to the clock

3. In the end of the stage:

- check whether all jurors have their grades written down on their scoresheet
- ask a juror with the highest and a juror with the lowest mark to justify them
- ask teams if justification of other marks is wished

III. After the fight:

- for last two selective fights, make sure teams hand in the list of preferred problems to the fight assistant for the forthcoming PF, latest 15 min. after the end of PF